USN

Fifth Semester B.E. Degree Examination, Dec.2013 / Jan. 2014 Software Engineering

Time: 3 hrs. Max. Marks: 100 Note: Answer any FIVE full questions, selecting atleast TWO question from each part. PART - A 1 a. Explain briefly two fundamental products of software and activities involved in system design. (10 Marks) b. Discuss briefly logical parts of a legacy system and relationship. (06 Marks) c. What are emergent system properties? Give examples for each. (04 Marks) 2 a. What are four principal dimensions to dependability? (04 Marks) b. Explain with neat diagram, software system as a mapping of an input to an output set. (06 Marks) c. With a neat figure, explain activities involved in general model of the design process. (10 Marks) 3 Briefly explain spiral model of requirements engineering process. What are its goals? (08 Marks) b. Discuss three view points used in requirement engineering process. (06 Marks) c. What are the requirements validation techniques? Explain briefly. (06 Marks) 4 With a block diagram, explain the context model of an ATM system. (07 Marks) b. Name the five types of project plans. (05 Marks) c. Explain with a block diagram, different stages involved in risk management process. (08 Marks) PART - B 5 What is event driven systems? Explain briefly two models. (04 Marks) b. With a neat diagram, explain three layers in architectural design in weather station software. (06 Marks) c. What is static and dynamic model? Explain with neat sketch, sequence model of collection of data from a weather station. (10 Marks) Discuss the principles of agile methods. 6 (05 Marks) Discuss the major difficulties with iterative development and incremental delivery. (05 Marks) Briefly explain the principles of extreme programming. (10 Marks) 7 a. Explain various stages involved in automated static analysis. (10 Marks) b. Explain briefly tools that might be included in testing workbench. Discuss about software test workbench. (10 Marks)

8 a. Explain factors governing staff selection.

(10 Marks)

b. Explain briefly the various software estimation techniques.

(10 Marks)